

# TREASURE DAYS

*Welcome to the Treasuredays 'At Home' Childrens Treasure Hunt pack. We hope you find everything you need here to create your own Treasure Hunt, and welcome any feedback that you may have on how it has worked for your party. Now, to get you started...*

## ORGANISER'S GUIDE

1. **The organiser will be in charge of:**
  - a) hiding the clues in the correct places, and keeping a record on the organiser's grid of which clues were used in which order
  - b) hiding the 'winner' banner at the final spot, which can be exchanged for prizes at your discretion
  - c) setting the limits for the hunt – eg, 'no bedrooms' or 'not outside' as preferred.
2. Decide which of the clues provided are appropriate and available for your hunt, and how many you wish to use. Choose one of them as the 'starter' clue. This should be read out at the start of the hunt to all the players, to set them on their trail. Alternatively, it can be left in a visible place, or blu-tacked to a wall.
3. Hide the remaining clues in a follow-on order, making sure to note down on your grid the order in which you have decided to lay them out. Make sure they are in safely accessible places – not requiring climbing, going underground or into drains, near anything hot, poisonous, mechanical, sharp or otherwise dangerous for children.

